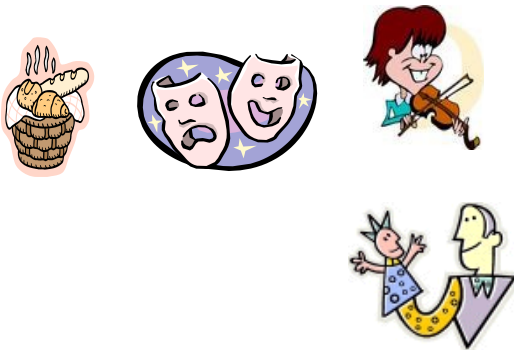
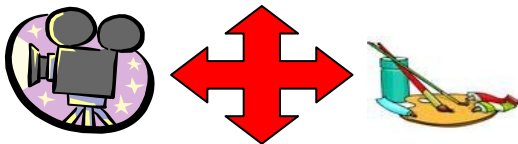


*Workshop Rotation Model®.*



**Come See What's It's  
All About!**

**Retention is the key  
to learning.**

We remember:

10% of what we *READ*

20% of what we *HEAR*

30% of what we *SEE*

50% of what we *SEE*

and *HEAR*

70% of what we *SAY*

90% of what we *SAY*

and *DO*

**100%** of what we

***EXPERIENCE!***

**St. Mark's By- the- Lake  
Anglican Church**

**Sunday School  
Workshop Rotation  
Program**



**150 St. Marks Rd  
Tecumseh, ON**

**519-735-4921**

**[www.stmarkschurch.net](http://www.stmarkschurch.net)**

**Sunday Mornings  
10:15-11:30am**

*Hope to see you!!*

**St. Mark's By the Lake  
WoRM is.....**



**A PLACE FOR KIDSTO...**

**CREATE**

**LAUGH**

**SING**

**PLAY AND**

**HAVE FUN**

**WHILE DISCOVERING**

**BIBLE STORIES!**

***Workshop Rotation Model®.***

What is **WoRM**? It's a program which allows the children to experience the stories of the bible through a variety of workshops such as storytelling, art, drama, games, music, baking, puppets, videos and provides the children with a 'hands on' approach to discover the stories of our faith.



The best part about Rotation Model is that it gives the parishioners an opportunity to share their gifts and talents with the children!!

**OUR WORKSHOPS**

***Hollywood (Storytelling/ Drama)***

*Bible stories come alive as the children are given an opportunity to act out the stories in a variety of settings*

***Mary and Martha's Vineyard (Baking/ Cooking)*** *A place for children to cook, bake and eat their way through bible stories*

***Creation Station (Art/Science)*** *Children will explore stories through hands-on science experiments or use their creativity with artwork*

***Angel Notes (Music)***

*Music that incorporates not only singing and sign language, but will also allow them the chance to dance, move and express themselves*

***Sonshine Theatre (Movies)*** *A place to watch video clips based on the bible story or theme*

***Faith in Action (Games)*** *Exploring the stories through games and activities*